BTCS Security Camera System RFP Q&A

- 1. Is Bluebonnet Trails Community Services currently using Verkada cameras? Our Answer: Yes, we are currently using Verkada cameras.
- 2. We offer a line of IP cameras and NVRs. We'd like to be considered for your current security camera upgrades, however we're unsure of what's being specified. Could you please provide details of what type of cameras and/or recorders you're requesting. Let me know thanks. Our Answer: We ask that you write the best proposal you can based on what information was provided in the RFP.
- 3. I came across your ad for installing upgraded security cameras, however I cannot find the location? I searched Bluebonnet Trails Community MHMR Center, but there are several. Our company is located in Poteet, Texas, but we do travel to certain areas. Please let me know which locations are needing services and I can see if we can accommodate your needs.

 Our Answer: The service locations are listed in the RFP. Including a link to access the RFP.
- 4. My company would like to bid on the security camera upgrade. But I see the process take 3 weeks to get approve to bid this project. Is that correct.
 Our Answer: Yes, it's three weeks from the due date to when vendors are notified.
- 5. Our count is 49 cameras. Is that the correct count?
 Our Answer: Our response is 50 cameras (note-there's an extra camera to install in case we missed a desired location).
- 6. Maximum number of days of video retention? 30, 60, 90, 120? Our Answer: 30 days minimum
- 7. Regarding installation: do you know how many of the cameras will require cabling (from camera back to switch)?

 Our Answer: 28

8. Do you have an approximate length (in feet) of these runs?

Our Answer: No, but each should be less than a 100ft.

 Do you have available switch ports at each location to accommodate these additional cameras?
 Our Answer: Yes

10. If no, will you require switching to be included in the response?

Our Answer: No

11. Do you have a cabling standard?

Our Answer: In wall or conduit.